



RULE BOOK RC DRIFT COMPETITION

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RULE BOOK ADRIA DRIFT RC SERIES version 2015/1

1. ARTICLE

- (1) These Rules specify the regulations for RC drift competition.
- (2) Anything that is not specifically permitted by these regulations is prohibited.

2. ARTICLE

Anyone that has passion for radio controled cars can compete in Adria Drift RC Series.

3. ARTICLE (TECHNICAL)

- (1) In RC drift there can only be used electro RC models in scale 1:10 and have 4WD. RC model can have different power distributions from engine to differential (gear, shaft or belt). Controler (ESC) and motor are not limited.
- (2) Tires that are regulated for RC drift competition are not allowed to exceed 26mm in width. Only plastic tires that no contain rubber or rubber additive are allowed. Modifying tires or adding any kind of additives is forbidden.
- (3) Only bodies of real car(AWD or RWD) copies are alowed. Body must be painted. For example: Ford Focus body can be used, but it has to be painted in it's original WRC colors, because only WRC Ford Focus has AWD.
- (4) For power supply there can only be used Ni-Mh (7,4 V) or Li-Po 2S (7,4 V) battery cells.
- (5) Usage of drift BOX is forbidden.
- (6) A technical inspection of chassies will be made before each competition. Chassie that does not apply to the rules from this article is banned from the competition. Judges are available for any kind of questions and support. Judges decisions are final.



4. ARTICLE (DRIVERS REGISTRATION)

Drivers must apply for the race till certain time on a certain date. The application fee has to be payed before the start of the official part of the competition (20,00 € including VAT).

5. ARTICLE (COMPETITION CATEGORIES)

Competition takes place in three (3) different categories:

- SOLO DRIFT also counts as a qualification (evaluations of each run and each competitor seperately)
- TWIN DRFT (evaluation of tandem runs of two (2) competitors)
- STYLE DRIFT (evaluation of body style and details done to it)

*Competitor does not have to compete in all categories.

6. ARTICLE (COMPETITION RULES)

- (1) The use of light sources is only permitted during SOLO drifts.
- (2) During the competition is forbidden to drive in reverse.
- (3) The competition is scored by the predetermined judges.
- (4) Walking on the course layout during the competition is prohibited. Due to any kind of car problems on track, only judges or staff is aloved to remove it of course.
- (5) Only judges and staff can move around the course.
- (6) It is necessary to be punctual to the competition start, which is precisely defined
- (7) Runs are predefined by the order that is available for all competitors. All of the competitors must be aware of their order.
- (8) If competitor does not annonounce a delay of his start or is not at the start in 30 seconds is band from competiton. Anyone that announces his delay is moved toward the end of the starting field.
- (9) Course must be completely emptiedten (10) minutes before the start of the official part of the competition. Competitor that violates with any of this rules is awarded a warning. After two (2) warnings a competitor is banned from further competition.
- (10)Music is turned of during competition and any loud talking is prohibited. Violation of this rule is awarded with a warning.



(11)Calendar of each competition evants is determinated before each season on Adria Drift Series website.

7. ARTICLE (COMPETITION SYSTEM)

- (1) For the evaluation part of the competition four (4) Scoring zones are judged, they must be fully passed (Two times (2x) the outside line and twice (2x) the inner line of the curve). Longer corners are evaluated on the outter side of the track, short corners are evaluated on the inner side of the track. Scoring zones are marked with strips. Each zone brings a different number of points. All zones together are worth 100 points, 10 more bonus points can be awarded for style of the run. Judges will be looking for angle, speed and line correction (points will be deducted due to changing direction, setting the vehicle beforethe zone, run must be fluid).
- (2) There are two (2) SOLO runs, each has three laps. First lap is warmup lap and is not evaluated. Only the best of two runs is considered the best. The sum of both runs is the number of qualification points.
- (3) Accurate driving trough zones is evaluated. For the final score, the speed, angle and fluidity are considered too.
- (4) TWIN drifts are not evaluated by zones. Only win counts. Competitor must beat his opponent in two runs. If the resault is a draw, a one more time run called Sudden death must be done.
- (5) In TWIN drift there are two (2) competitors driving at the same time. They run two (2) laps. First (1.) lap is a warmup lap. In first (1.) run the car A is leading and car B is a follower. In second (2.) run the car B is leading and car A is a follower.
- (6) Leading car must drive as accuratly as possible on the racing line. Follower must follow him as close as possible on the racing line. Cars must drive off course by crossing it's line. Wheels can drive over the designated line, but must not cross it otherwise that run is lost.
- (7) In TWIN drifts the following car must not colide with the leading car. Otherwise is being penalised by the judges.
- (8) In TWIN drifts the follower is being awarded more points the the leader, due to it's difficult task following the car that is leading the run.
- (9) Passing in TWIN drifts is not allowed. The followers car must pursue the leading car as close and accurate as possible - therefore overtaking is penalised by the judges. Passing is only allowed if the leading car spins out or drives completely off the racing line and follower passes him to avoid collision..
- (10)STYLE competition can be attended only by drivers that have competed in both previous competitions of the day (SOLO and TWIN).



****In case of greater number of competitors, the timing is added to the scoring. For the final win driver has to accumulate as greater number of points as possible. Points are awarded to the top 15 drivers by this system::

1st 25 points 2nd 20 points 3rd 16 points

- 4th 13 points
- 5th 11 points
- 6th 10 points
- 7th 9 points
- 8th 8 points
- 9th 7 points
- 10th 6 points
- 11th 5 points
- 12th 4 points
- 13th 3 points
- 14th 2 points
- 15th 1 points

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